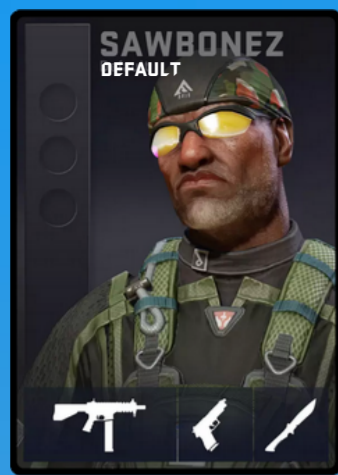


SAWBONEZ



SMG-9	M9
Damage	Damage
Rate of Fire	Rate of Fire
Accuracy	Accuracy
Stability	Stability
Range	Range
Mobility	Mobility

SM41



- GET UP**
50% increase to health given on revive
- COOL**
Increase the time it takes Mounted MGs to overheat by 50%
- TOUGH**
Reduces the delay until health regen starts by 33%

SMG-9	M9
Damage	Damage
Rate of Fire	Rate of Fire
Accuracy	Accuracy
Stability	Stability
Range	Range
Mobility	Mobility

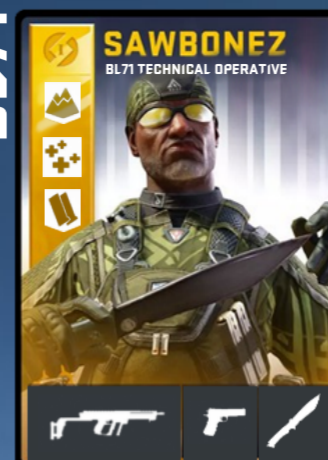
SM72



- GET UP**
50% increase to health given on revive
- EXTRA SUPPLIES**
20% cooldown reduction to support abilities
- CHOPPER**
20% increase to melee damage

SMG-9	Caulden
Damage	Damage
Rate of Fire	Rate of Fire
Accuracy	Accuracy
Stability	Stability
Range	Range
Mobility	Mobility

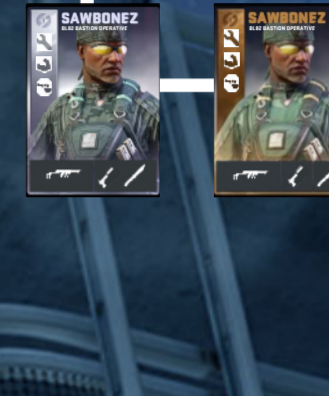
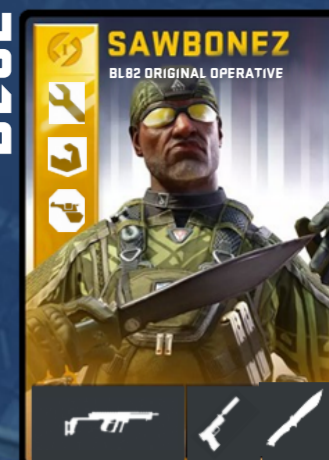
BL71



- UNSHAKEABLE**
Reduces the damage you take from explosives by 20%
- POTENT PACKS**
20% increase to health regen rate given by healing abilities
- SPARES**
Increases the maximum number of magazines that can be carried by 1

Blishlok	Caulden
Damage	Damage
Rate of Fire	Rate of Fire
Accuracy	Accuracy
Stability	Stability
Range	Range
Mobility	Mobility

BL82



- MECHANIC**
Improves any repair tools and disarm rates by 20%
- TOUGH**
Reduces the delay until health regen starts by 33%
- QUICK DRAW**
30% reduction to the time taken to raise and lower weapons

Blishlok	SELBSTAOT .40
Damage	Damage
Rate of Fire	Rate of Fire
Accuracy	Accuracy
Stability	Stability
Range	Range
Mobility	Mobility

BL43



- MECHANIC**
Improves any repair tools and disarm rates by 20%
- COOL**
Increase the time it takes Mounted MGs to overheat by 50%
- DRILLED**
20% reduction to reload time

Blishlok	M9
Damage	Damage
Rate of Fire	Rate of Fire
Accuracy	Accuracy
Stability	Stability
Range	Range
Mobility	Mobility

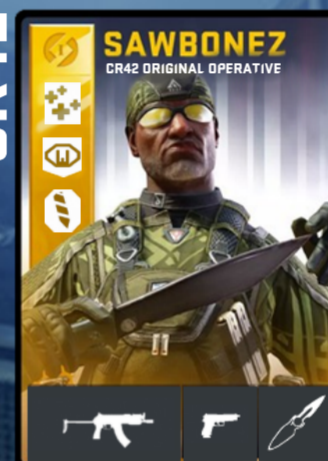
CR81



- EXTRA SUPPLIES**
20% cooldown reduction to support abilities
- FOCUS**
Reduces flinching when hit while iron sighting or scoped by 50%
- CHOPPER**
20% increase to melee damage

Crozni	SELBSTAOT .40
Damage	Damage
Rate of Fire	Rate of Fire
Accuracy	Accuracy
Stability	Stability
Range	Range
Mobility	Mobility

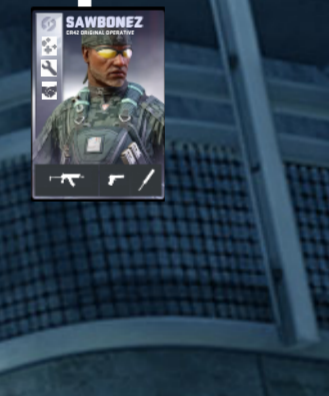
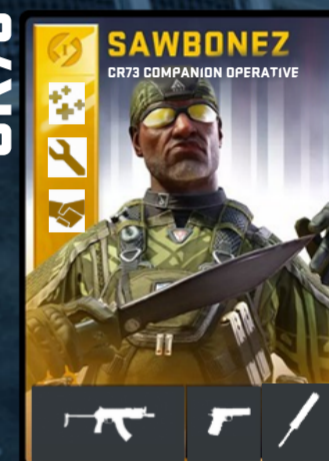
CR42



- POTENT PACKS**
20% increase to health regen rate given by healing abilities
- FOCUS**
Reduces flinching when hit while iron sighting or scoped
- DRILLED**
20% reduction to reload time

Crozni	M9
Damage	Damage
Rate of Fire	Rate of Fire
Accuracy	Accuracy
Stability	Stability
Range	Range
Mobility	Mobility

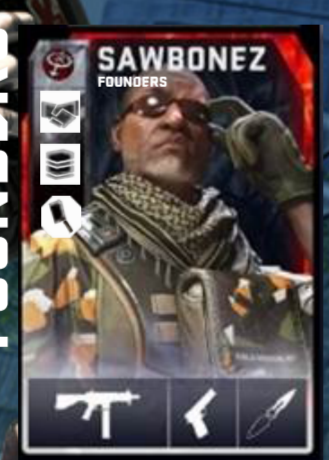
CR73



- POTENT PACKS**
20% increase to health regen rate given by healing abilities
- MECHANIC**
Improves any repair tools
- GET UP**
50% increase to health given on revive

Crozni	Caulden
Damage	Damage
Rate of Fire	Rate of Fire
Accuracy	Accuracy
Stability	Stability
Range	Range
Mobility	Mobility

FOUNDERS



- GET UP**
50% increase to health given on revive
- EXTRA SUPPLIES**
20% cooldown reduction to support abilities
- CHOPPER**
20% increase to melee damage

SMG-9	M9
Damage	Damage
Rate of Fire	Rate of Fire
Accuracy	Accuracy
Stability	Stability
Range	Range
Mobility	Mobility

BETA FIGHTER



- UNSHAKEABLE**
Reduces the damage you take from explosives by 20%
- POTENT PACKS**
20% increase to health regen rate given by healing abilities
- SPARES**
Increases the maximum number of magazines that can be carried by 1

Blishlok	Caulden
Damage	Damage
Rate of Fire	Rate of Fire
Accuracy	Accuracy
Stability	Stability
Range	Range
Mobility	Mobility

